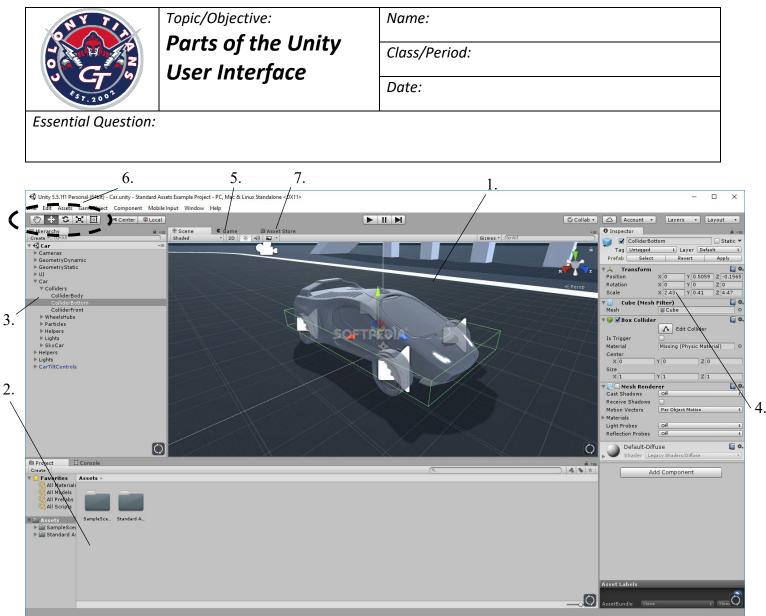
CORNELL NOTES – GRAPHICS FOR GAME DEVELOPMENT



Questions:	Notes/Answers/Definitions/Examples/Sentences:				
	1. <u>Scene View</u>				
	 Is where we will <u>build</u> our game Allows us to look at and directly interact with the <u>game objects</u> in our scene 				
	 From a Graphics Point of View (<u>This is where we will lay out your 3d</u> 				
	<u>objects</u>) 2. <u>Project Window</u>				
	Displays all the assets we have available to build our game with				
	 <u>Assets</u> are files that are saved on our <u>hard drive</u> From a Graphics Point of View (Gives easy access to <u>textures & 3d models</u> files) 				

Mr. Parslow - Colony High School

	<u>Hie</u> •	rarchy W Shows us		the game obje	ects we are c	urrently ı	using in our	<u>sce</u> ne
	•			list can be mo			-	
	•	-		moved togethe				ts at th
		-		group is called			-	
				its <u>children.</u>		cume o		peum
4.	Ins	pector W						
	•	-		roperties of	Inspecto	r Servi	ices	â •
	•		-	isset that we		DTextPrefa		
		have sele	-			Intagged		fault
				t of Viow	Prefab	Select	Revert	Apply
	•		raphics Poin		Position	X 0	YO	z 4
				use this for	Rotation Scale	X 0 X 0.005		Z 0.005
_	_		ning 3d ob	<u>ojects</u>)	Scale	A 0.003	1 0.003	2 0.003
5.	<u>Ga</u>	<u>ne View</u>						
	•	From a Gi	raphics Poin	nt of View (<mark>Sinc</mark>	<u>e we won't</u>	<u>be codir</u>	<u>ng game t</u> l	<u>his ye</u>
		<u>this view</u>	<u>won't be</u>	important to	<u>us</u>)			
6.	<u>Toc</u>	<u>olbar</u>						
	•	From a G	ranhics Doir	t of View (Iles				-
		110111 4 01	apriles For	il di view (<u>use</u>	the Transfo	rm Tool	<u>s to edit y</u>	our 3
		objects)	αρτικό ε οπ	il di view (<u>use</u>	<u>the Transfo</u>	rm Tool	<u>s to edit y</u>	<u>our 3</u>
7.	<u>Uni</u>			it of view (<u>Ose</u>	<u>the Transfo</u>	<u>rm Tool</u>	<u>s to edit y</u>	<u>our 30</u>
7.	<u>Uni</u> •	<u>objects</u>) ty Asset S	<u>Store</u>	free and comme			-	
7.		objects) ty Asset s Home to a	Store a library of f		ercial assets c		-	
7.		objects) ty Asset s Home to a members	Store a library of f of the game	free and comme e design comm	ercial assets c unity	reated by	y both Unity	y and
7.		objects) ty Asset s Home to a members From a Gi	Store a library of f of the game <i>raphics Poirt</i>	free and comme e design comm at of View (Dow	ercial assets c unity	reated by	y both Unity	y and
7.		objects) ty Asset S Home to a members From a G your vide	Store a library of f of the game	free and comme e design comm at of View (Dow cene)	ercial assets c unity Inload free 3	reated by	y both Unity :ts you nee	y and
7.	•	objects) ty Asset s Home to a members From a Gi your vide	Store a library of f of the game raphics Point co game se	free and comme e design comm of of View (Dow cene)	ercial assets c unity Inload free 3	reated by	y both Unity :ts you nee	y and ed for
7.		objects) ty Asset s Home to a members From a Gi your vide	Store a library of f of the game raphics Poin co game se stries Showcase	free and comme e design comme at of View (Dow Cene) Asset Store Lear Publisher Login	ercial assets c unity Inload free 3 Community	reated by	y both Unity tts you nee Buy Do	y and ed for
7.	•	objects) ty Asset s Home to a members From a Gi your vide	Store a library of f of the game raphics Poin co game se stries Showcase	free and comme e design comm of of View (Dow cene)	ercial assets c unity Inload free 3 Community	reated by	y both Unity Sts you nee Buy Do	y and ed for
7.	•	objects) ty Asset s Home to a members From a Gi your vide	Store a library of f of the game raphics Poin co game se stries Showcase	free and comme e design comme at of View (Dow Cene) Asset Store Lear Publisher Login	ercial assets c unity vnload free 3 Community	reated by	y both Unity tts you nee Buy Do Q Search Asset Store Categories * Home	y and ed for
7.	• 3D M Skeletor	objects) ty Asset s Home to a members <i>From a Gi</i> your vide Unity Indus Sel Asset Bio odels	Store a library of f of the game raphics Point co game se tries Showcase Service Partners r Service Partners r	free and comme e design comme at of View (Dow cene) Asset Store Lear Publisher Login	ercial assets of unity Inload free 3 Community	reated by	y both Unity tts you need Buy Do Q Search Asset Store Categories # Home * 30 Models • Characters • Environments • Propa • Vegetation	y and ed for
7.	• 3D M	objects) ty Asset S Home to a members From a Ga your vide Voity Indu Sel Asset Big odels	Store a library of f of the game raphics Point co game se tries Showcase Service Partners r	free and comme e design comme at of View (Dow cene) Asset Store Lear Publisher Login	ercial assets of unity mload free 3 Community	Chest Maker	y both Unity ts you need Buy Do Q Search Asset Store Categories * Home * 20 Modes * Characters * Environments * Props * Vegetation * Vegetation * Vegetation	y and ed for
7.	• 3D Mi Steeletor	objects) ty Asset S Home to a members <i>From a Gu</i> your vide Unity Indu Sel Asset Bio odels	Store a library of f of the game caphics Point co game se co game se tries Showcase Service Partners a Control of the stries Showcase Service Partners a	free and comme e design comme at of View (Dow cene) Asset Store Lear Publisher Login	ercial assets of unity Inload free 3 Community	Chest Maker	y both Unity tts you need Buy Do Q Search Asset Store Categories * 30 Modes * Characters * Environments * Props * Venticles	y and ed for
7.	• 3D Mi Steeletor	objects) ty Asset 2 Home to a members From a Gu your vide Unity Indu Sel Asset Bio Odels Unity Indu Sel Asset Bio District Controls Hero Playble	Store a library of f of the game caphics Point co game so co ga co ga co game	free and comme e design comme at of View (Dow cene) Asset Store Lear Publisher Login	ercial assets of unity mload free 3 community	Chest Maker	y both Unity tts you need Buy Do Buy Do Q Sourch Asset Store Categories * Home * 30 Models • Characters • Props • Vegetation • Vehicles Other • Assimation Applications • Assimation Applications • Complete Projects • Editor Extensions	y and ed for
7.	• 3D Mi Steeletor	objects) ty Asset S Home to a members From a Ga your vide Unity Indus Sel Assets Bio odels Hero Playble Hero Playble	Store a library of f of the game raphics Point co game se raphics Point co game se stries Showcase Service Partners (Service P	free and comme e design comme at of View (Dow cene) Moset Store Lear Publisher Login Skulls & Spears Nationager and So	ercial assets of unity nload free 3 Community Pears Community Treasure Treasure Treasure S	Chest Maker	y both Unity tts you new Buy Do Buy Do Q Search Asset Store Categories Home Solowis Characters Props Vegetation Vehicles Other Addition Addition Addition Complete Projects Extro Editor Editorial Complete Projects Exter Editor Editorial Exter Editor Editorial	y and ed for
7.	• 3D Mi Steeletor	objects) ty Asset S Home to a members From a Gu your vide Unity Indus Sel Assets Bog odels Files Playble Here Playble Here Playble	Store a library of f of the game raphics Point co game so raphics Point boots Point Store Partner Carage-II boots Store Partner Carage-II boots Store Carage-II boots Store Carage-II Store Carage-II	free and comme e design comme at of View (Down cene) Asset Store Lear Vallesher Login	ercial assets of unity Inload free 3 Community Community Pears Community Treasure Treasure Treasure So So So So So So So So So So So So So	CHEST MAKER	y both Unity ts you need Buy Do Categories * Home * 30 More * Home * 100 More * Categories * Home * 30 More * Home * Categories * Home * 30 More * Home * Sevices * Home * Addo * Complete Extensions * Particle Systems * Sarping * Sarping * Sarping	y and ed for
7.	• 3D Mi Steeletor	objects) ty Asset 1 Home to a members From a Gr your vide Unity Indu Soft Asset Bio Odels Flero Playble Hero Playble The or Playble Contained (Market Contained (Market Con	Store a library of f of the game raphics Point co game so raphics Point boots Point Service Partners a Service Partners a Carage-II boots Store (1 2 3 4 5 6 here (3) ()	free and comme e design comme at of View (Dow cene) Asset Stor Lear Autolisher Login	ercial assets of unity Inload free 3 Community	CHEST MAKER CHEST MAKER Chest Maker (1200) ns Pack	y both Unity ts you new Buy or Q Search Asset Store Categories * Home * 20 Medis • Characters • Props • Vehicles • Characters • Environments • Vehicles • Characters • Props • Vehicles • Characters • Props • Vehicles • Characters • Sector Sterssons • Particle Systems • Scripting • Services • Staters & Materials	y and ed for