## **CORNELL NOTES – COLONY HIGH SCHOOL**

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Topic/Objective:

## Adobe Illustrator Lesson 3

(Working with Shapes)

Name:
Class/Period:
Date:

**Essential Question:** 

## What tools can we use to create basic shapes as well as custom shapes in Adobe Illustrator?

Adobe mastrate			
Questions:	Notes/Answers/Definitions/Examples/Sentences:		
	Sotting Un Vous Workspace & SmartCuides		
	Setting Up Your Workspace & SmartGuides  1. Showing Gridlines		
	a. Why? → <u>Helps measure, draw, and align objects</u>		
	b. Commands: View > Show Grid		
	2. Snapping Objects to Gridlines		
	a. Commands: View > Snap to Grid		
	3. SmartGuides		
	a. <b>Temporary snap to guides</b> that Width: 1.3889 in		
	annon vilkon objecto ave odited		
	b. Will also show info such as: <b>object</b>		
	width/height angle etc		
	c. Commands: View > SmartGuides		
	c. communus. View > smartdaides		
	Working with Shapes		
	1. Ways to Draw Shapes		
	a. Choose the Tool. Then either:		
	i. <b>Single-Click with Mouse</b> anywhere on artboard OR		
	ii. <u>Click and drag with mouse</u> (see chart on back side for		
	shortcuts)		
	2. Working with Objects "Live"		
	a. After drawing an object, typically you cannot transform them right		
	away (such as <b>scale, rotate, move, etc.</b> )		
	b. You can transform "live" by always showing the <b>bounding box</b>		
	around the object before adding the object		
	i. Commands: <u>View &gt; Showing Bounding Box</u>		
	3. Combining Shapes		
	a. Save yourself time in		
	drawing a shape needed Shape Modes:		
	in your drawing by		
	combining/subtracting Pathfinders:		
	parts of a shape		
	b. Use <b>Pathfinder</b> Panel		
	(Window > Pathfinder)		
	c. Pathfinder Effects vs. Shape Modes		
	i. Shape Modes → <u>creates a compound shape rather</u>		
	than a path		
	ii. Pathfinder Effects → Original objects selected are		
	permanently transformed		

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Questions:	Notes/Answers/Definitions/Examples/Sentences:				
	OrYou Could Just Use the Shape Builder Tool Instead!				
	1. Combines, fills, and edits shapes on your artboard 2. Using This Tool: a. Paths you want to use must be selected b. Place mouse over areas to highlight i. Plus Sign on mouse cursor = merge mode ii. Minus Sign on mouse cursor (Hold ALT) = trims objects				
	Other Stuff You Should Know				
	<ol> <li>Tilde ~ Key Trick         <ul> <li>To get multiple objects at once → hold down this key while creating your shape</li> </ul> </li> <li>Eraser Tool</li> </ol>				
	a. Let's you erase any of your artwork, regardless of the structure				
	<ul> <li>b. Ways to Use</li> <li>i. Use like a "paint brush" → click and drag mouse to erase</li> <li>ii. To get rid of large portions → ALT + click and drag to form marquee</li> </ul>				

Tool	Name of Tool	Keyboard Shortcut(s)	Which Does This
	Rectangle	SHIFT + Drag Mouse	Draws Square (all sides equal)
		Drag Mouse + Space Bar	Reposition Shape
	Rounded	SHIFT + Drag Mouse	<ul> <li>Draws Square (all sides equal)</li> </ul>
	Rectangle	Drag Mouse + Space Bar	Reposition Shape
		Drag Mouse + Up/Down Arrows	<ul> <li>Change Roundness of Corners</li> </ul>
0	Ellipse	SHIFT + Drag Mouse	Draws Evenly Shaped Circle
		Drag Mouse + Space Bar	Reposition Shape
		ALT + Drag Mouse	<ul> <li>Draw Circle from Center Radius</li> </ul>
	Polygon	SHIFT +Drag Mouse	<ul> <li>Draws Evenly Shape Polygon</li> </ul>
		Drag Mouse + Space Bar	Reposition Shape
		Drag Mouse + Up/Down Arrows	<ul> <li>Changes # of Sides</li> </ul>
$\Rightarrow$	Star	SHIFT +Drag Mouse	<ul> <li>Draws Evenly Shape Polygon</li> </ul>
		Drag Mouse + Space Bar	Reposition Shape
		Drag Mouse + Up/Down Arrows	<ul> <li>Changes # of Sides</li> </ul>
		CTRL + Drag Mouse	<ul> <li>Creates Longer/Shorter Arms</li> </ul>
	Flare	SHIFT + Drag Mouse	Reposition Shape
		CTRL + Drag Mouse	Change Size of "Halo"
		Drag Mouse + Space Bar	Reposition Flare
		Drag Mouse + Up/Down Arrows	<ul><li>Changes # of "Flares"</li></ul>