
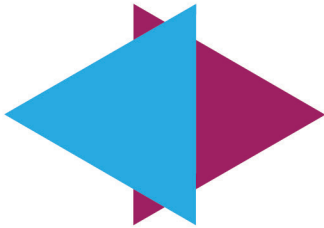
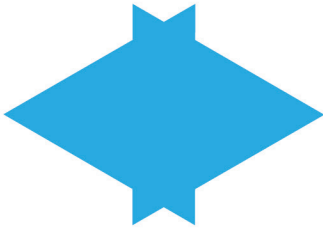
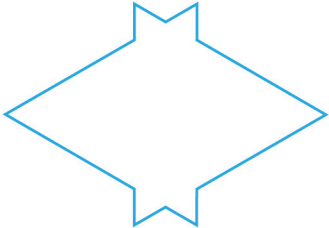

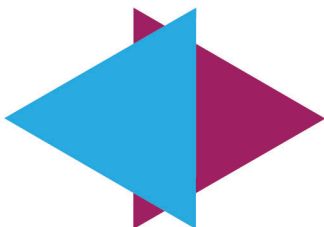
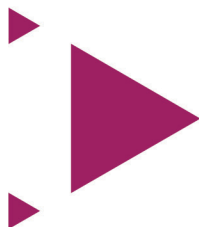
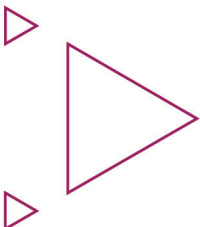

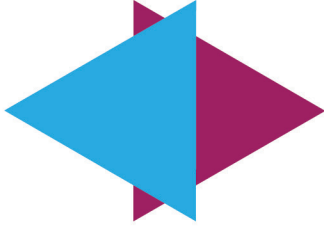



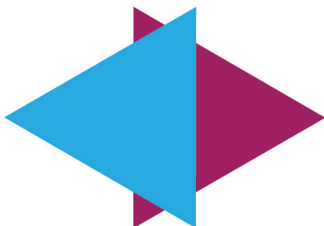

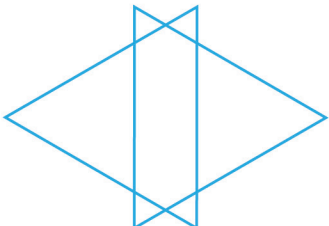


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# ILLUSTRATOR PATHFINDER


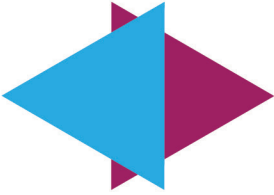

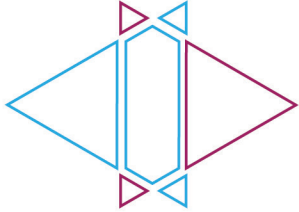

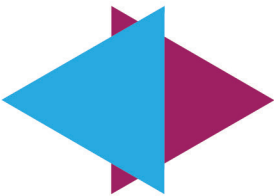

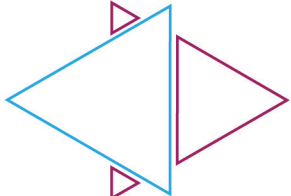

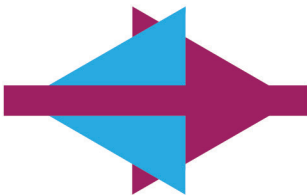

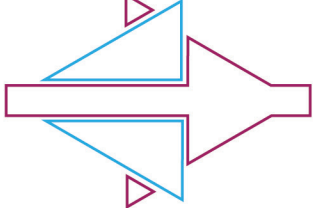

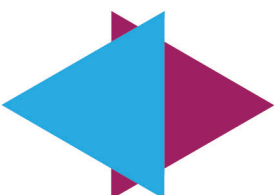

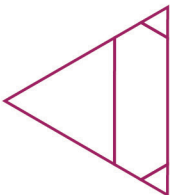


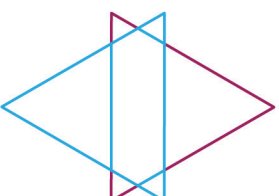


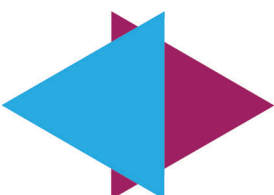


## CHEAT SHEET: SHAPE MODES

| MODE  | ORIGINAL  | OUTCOME  | OUTLINED  |
|---|---|--|---|
| <br><b>UNITE</b><br><i>combines all shapes together</i>                          |    |    |    |
| <br><b>EXPAND</b><br><i>subtracts all selected shapes from back-most shape</i> |   |   |   |
| <br><b>INTERSECT</b><br><i>subtracts everything that does *not* overlap</i>    |  |   |  |
| <br><b>EXCLUDE</b><br><i>subtracts everything that *does* overlap</i>          |  |  |  |

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# ILLUSTRATOR PATHFINDER

## CHEAT SHEET: PATHFINDERS

| PATHFINDER  | ORIGINAL  | OUTCOME  | OUTLINED  |
|---|---|--|---|
| <br><b>DIVIDE</b><br><i>divides all pieces of selected shapes where they overlap</i>                 |    |    |    |
| <br><b>TRIM</b><br><i>removes any overlapping pieces or shapes</i>                                   |   |   |   |
| <br><b>MERGE</b><br><i>same as trim plus merges overlapping shapes of the same color</i>           |  |  |  |
| <br><b>CROP</b><br><i>uses the top object to crop everything else</i>                              |  |   |  |
| <br><b>OUTLINE</b><br><i>like divide, but separates individual line segments instead of shapes</i> |  |  |  |
| <br><b>MINUS BACK</b><br><i>anything overlapping or behind the top object goes away</i>            |  |   |  |